

GENERAL RULES

1. The general rules apply to each driver and pit crew member. DRIVERS ARE EXPECTED TO KNOW THE RULES AND OBEY THEM. The rules set forth have been designed to provide orderly conduct of the sport and are in no way a guarantee against injury, death, or theft to a participant, spectator, or official. These rules shall govern the condition of all events, and by participation in these events, all participants shall be expected to comply with these rules.
2. PIT AREA
 - Absolutely NO alcohol in the pit area before or during the event.
 - No fighting allowed.
 - Officials will not tolerate any profane language/gestures before, during, or after the event.
 - No hot-rodding or speeding in the pit area.
 - Only officials and the driver of the car being inspected will be allowed into the tech area at any time. No other drivers, crew, or spectators are allowed to enter the tech area.
 - NO REFUNDS will be given for any reason.
3. The driver/owner is responsible for his/her crew and their conduct and safety. All drivers and at least one crewmember MUST attend the driver's meeting. Any of the above violations will subject the car that he/she is associated with to disqualification from all events and will be asked to depart from the pit area immediately.
4. Drivers MUST be 16 or older to drive and MUST have a valid driver's license. All drivers and crew between the ages of 16 and 18 years of age MUST have a guardian or parent's signature prior to participation. NO ONE IN THE PIT AREA UNDER THE AGE OF 16 IS ALLOWED. All drivers and crew MUST sign a release of liability.
5. SAFETY
 - The derby will be stopped for bumpers or axles in the arena and removed for everyone's safety.
 - Driver MUST wear a seat belt, helmet, eye protection, long sleeved shirt, pants, and leather boots/shoes. Fire suit or fire suit jacket, neck brace, and gloves are highly recommended.
6. DRIVING / CAR
 - You are given two minutes to make an aggressive hit. After two minutes if an aggressive hit is not made you will be disqualified. DRIVE AGGRESSIVE AT ALL TIMES OR DON'T DRIVE AT ALL! NO SANDBAGGING!
 - A stick will be placed on all cars competing, and drivers MUST break it when finished or when told to do so.
 - If any door comes open during heat/class, you will be disqualified. You may fix it and run a consolation heat.
 - Driver door hits will not be tolerated. You will only get one warning. Accidental, grazing, or otherwise unintentional hits will be at official's discretion.
 - Cars are allowed one fire. Two fires will be a disqualification.
 - If your car is rolled and then returned upright; you will only be allowed to continue if officials deem the car safe. Two roll overs will be a disqualification.
 - The top three cars will be re-inspected by the derby officials before any prize money is paid out. EVERYONE else will stay back until cars are inspected.
 - Cars not removed after the event will become the property of the promoter.
7. OFFICIALS RESERVE THE RIGHT TO REFUSE ACCESS TO ANYONE OR ANY CAR THAT IS UNSAFE TO DRIVE

COMPACT RULES

1. **DO NOT paint anywhere on suspension or frame, if you do we will not even inspect your car.**
2. May be any 1980's and newer front-wheel drive car (Wheelbase up to 112") with a V4 or V6 engine and **MUST be the original engine** for that car.
3. All glass, plastic, chrome trim, interior, and anything flammable **MUST** be removed from the car before arriving to the derby.
4. **MUST** disable airbags and remove if possible.
5. Batteries **MUST** be moved to passenger front floorboard. They **MUST** be properly secured and covered.
6. Roof sign mandatory: You **MUST** have a number in bright colors on each front door and **MUST** have a 15"x15" sign on the roof of your car with the car number on it for judging and recognition of the car. You **CANNOT** use the roof sign to strengthen the car.
7. All cars **MUST** have working brakes when entering inspection. If the car is not able to exhibit the ability to stop it will not be inspected.
8. **Must** have working seat belts. Will be checked on the track.
9. No welding other than what is mentioned in this set of rules. If your car is found with any other weld, other than what is allowed, and you refuse to fix it to the judge's satisfaction, you and your car will not run. This includes welding chain links together.
10. **CAGE AND FUEL TANK**
 - You **MUST** have a 4-point cage with a bar behind the seat from doorstop to door stop, a bar (with no extensions), across your dash from door post to door post to replace your dash, and one bar on the inside of the front doors that is welded and connects the dash and seat bars. This bar cannot exceed 60" in length. You may gusset the four corners on the inside of the cage only.
 - All cage material **MUST** be no larger than 6" OD. All cage material **MUST** be a minimum of 4" off the floor, 4" off the transmission tunnel, and no cage material may be within 6" of the firewall.
 - You **MUST** have a roll loop (halo bar) behind the seat, which **MUST** be welded to the floor and may be welded or bolted to the roof. The halo bar has to be straight up and down and may attach to rear seat bar. The halo bar is the only part of the cage that may come in contact with the floor.
 - No kickers or any other part of the cage will be allowed to come in contact with the floor.
 - **YOU MUST RUN A GAS TANK PROTECTOR.** Gas tanks and protector **MUST** be mounted 8-inches off the floor and all sheet metal. It **CANNOT** attach to anything other than your cage. It **MUST** be centered in the back seat area. It **CANNOT** exceed 18" wide. It can angle in from your roll over protection.
 - All fuel lines running inside the car **MUST** be covered.
 - **Original gas tanks are not allowed, MUST be an aftermarket metal or aluminum fuel cell.**
11. **BUMPERS**
 - You may weld on any stock factory car bumper.
 - Chrome skin may be welded to backing.
 - You may weld the stock bumper bracket for the car or the bumper to the frame 4" from the back of the bumper, single pass only.
 - All bumper brackets/material longer than 4" back **MUST** be removed.
 - Shocks may be collapsed and welded. All shocks and brackets in stock location only and extended 1" in front of frame.
 - **Or** you may shorten to one inch in front of the core support space and hard nose with no shocks or brackets on car.
 - **Or** you may chain, one piece of chain per side **BOLTED** from the mount to mount to hold on the original bumper.

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12. SUSPENSION

- Front and rear suspension parts MUST be factory/stock for that car that you are running with NO modifications.

13. WHEELS AND TIRES

- Skid steer and forklift tires are allowed including solid rear forklift tires
- Tubed and doubled tires are OK.
- Valve stem protectors are OK.
- Tires may be screwed to rims. We don't want any flats.
- The only reinforcement a wheel may have is a weld in full center.

14. ENGINE

- No modifications or carb conversions of any kind. All cars MUST be stock, unless where modifications are stated in the rules.
- May run after market gas pedal.
- May run after market header.
- NO engine/transmission plates or protectors of any kind are allowed.

15. RADIATOR

- You may either run a manufactured passenger car style radiator or remove the radiator.
- No homemade radiators or water barrels allowed.
- If you do not run a radiator, you may tie your hoses together and install a pressure relief valve.
- Radiator MUST be mounted in stock location using stock factory mounts and brackets that came with that car.
- You may use up to two ratchet straps to hold in the radiator.
- You may also use spray-in foam around the radiator.
- No radiator guards/protectors allowed.

16. TRANSMISSION

- MUST be same make and model as the car.
- Transmission coolers are allowed. Hydraulic lines MUST be used. These coolers MUST not be placed to reinforce the car. No bolts may extend through the frame to create a body mount.
- Aftermarket and homemade shifters are allowed.

17. BODY MOUNTS

- Body mounts and spacers to remain stock and in place.
- If they are broken or rusted out, a single piece #9 wire may be substituted.
- No body bolt changing allowed. Except for the two mentioned for core support.

18. BODY

- No altering the body in any way other than what is specified in these rules.
- No body shaping or creasing allowed.
- You CANNOT patch rust holes in sheet metal.

19. HOODS AND FRONT CLIPS

- Hoods MUST be 100% in stock location and open for inspection.
- MUST have a minimum 12" opening on hood in case of a fire.
- Hoods may be fastened in four places. Two places with the core support all thread and two places with four strands of #9 wire.
- You may replace two front body mounts with two 5/8" threaded rod with eight 3" washers and four nuts, Bottom nut and washer MUST be inside frame and may extend through hood. ZERO welding allowed to mount this rod.
- Do not weld hood.

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20. WINDOW BARS

- You MUST have two straps, two 3/8" chains or two places of #9 wire (four loops maximum) in windshield area.

21. DOORS

- You may weld doors 6" total on each vertical seam only 2"x 1/8" Strap. Drivers door may be welded 12" total on vertical seams only 2" x 1/8" strap.
- You may reinforce driver's door inside, outside or both. May extend 6" past either door seam on the outside. MUST be flat against door with no protrusions or sharp edges. No grader blades.

22. TRUNKS

- Trunks may be fastened in four places with four strands of #9 wire only, no all thread.
- No tucking of trunk lid.
- Do not weld trunk.

BUILD TO THE RULES!

IF IT DOES NOT SAY YOU CAN TO IT IN THESE RULES, YOU PROBABLY CAN'T.

IT IS BETTER TO ASK QUESTIONS PRIOR TO THE EVENT THAN TO SHOW UP ILLEGAL.

CALL BEFORE YOU DO ANYTHING THAT IS QUESTIONABLE.

IF YOUR CAR IS DEEMED ILLEGAL, BE PREPARED TO CUT. BRING YOUR OWN TOOLS.

IF THE CAR IS NOT MADE LEGAL THEN YOU WILL NOT RUN AND WILL NOT RECEIVE A REFUND!

ANY QUESTIONS CALL OR TEXT SCOTT NICE: 605-744-9051

Texting is preferred.

COMPACT PAYOUTS: 1st Place: \$600, 2nd Place: \$400, 3rd Place: \$200